# USS Horizon Newsletter

July 2019 - Issue 1907



# A Science Fiction Club

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USSHorizon Meeting

24 August 2019 (44 Stone)

#### Photo of the Month



Video of the Month



1860 Music (default winner)

Wiley & Edyn with the Beale Street Dog



The USS Horizon has arrived at: IC2019 ST LOUIS, MO



# **Star Wars News**



by: Chewbacca of Kashyyyk - July 2019

- 1. Disneyland Smuggler's Run has had it's Millionth pilot: <a href="https://millionth-rider-on-millennium-falcon-mugglers-run-at-star-wars-galaxys-edge-in-disneyland-park/">https://millionth-rider-on-millennium-falcon-mugglers-run-at-star-wars-galaxys-edge-in-disneyland-park/</a>
- 2. Resistance will release on DVD on Aug 20th.
- 3. Vader Immortal posts new characters: <a href="https://www.starwars.com/news/ilmxlab-vader-immortal-character-posters">https://www.starwars.com/news/ilmxlab-vader-immortal-character-posters</a>
- 4. The Rise of Skywalker final scene will melt your mind: <a href="https://www.wired.com/">https://www.wired.com/</a> story/cantina-talk-90/
- 5. Season 2 of the Mandalorian is in Pre-Production even though the first season has not aired yet. Season 1 cost was \$120 million: <a href="https://slate.com/culture/2019/07/star-wars-the-mandalorian-season-2-jon-favreau.html">https://slate.com/culture/2019/07/star-wars-the-mandalorian-season-2-jon-favreau.html</a>
- 6. Disney hires PlayStation Exec to the board: <a href="https://www.gamesindustry.biz/">https://www.gamesindustry.biz/</a> articles/2019-07-16-disney-hires-former-playstation-portfolio-boss-to-head-up-games-licensing
- 7. Disney Launchpad to promote director diversification: <a href="https://www.latimes.com/">https://www.latimes.com/</a>
  <a href="https://www.latimes.com/">entertainment/movies/la-et-mn-disney-launchpad-shorts-incubator-diversity-directors-2019-story.html">https://www.latimes.com/</a>
  <a href="https://www.latimes.com/">entertainment/movies/la-et-mn-disney-launchpad-shorts-incubator-diversity-directors-2019-story.html</a>
- 8. The answer to Rey's Parents in Rise of Skywalker: <a href="https://comicbook.com/starwars/2019/07/02/star-wars-the-rise-of-skywalker-reys-parents-daisy-ridley-comments/">https://comicbook.com/starwars/2019/07/02/star-wars-the-rise-of-skywalker-reys-parents-daisy-ridley-comments/</a>
- 9. Fallen Order extended release information: <a href="https://dorksideoftheforce.com/">https://dorksideoftheforce.com/</a>
  2019/06/25/star-wars-jedi-fallen-order-extended-gameplay/
- 10. First Screen Test with Harrison Ford and Mark Hamill: <a href="https://twitter.com/">https://twitter.com/</a>
  <a href="mailto:carlquintanilla/status/1155150188333412354?">https://twitter.com/</a>
  <a href="mailto:carlquintanilla/status/1155150188333412354?">https://twitter.com/</a>
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  <a href="mailto:carlquintanilla/status/1155150188">https:

first-ever-star-wars-screentest-2533748

- 11. How to prepare for a visit to Galaxy's Edge: <a href="https://www.polygon.com/">https://www.polygon.com/</a>
  2019/6/6/18651274/disneyland-star-wars-land-map-guide-tipstricks
- 12. Mandalorian Leaked Footage: <a href="https://www.youtube.com/watch?">https://www.youtube.com/watch?</a> <a href="https://www.youtube.com/watch?">v=ikqR1E2a0NQ</a>



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# Top Trek Talk

by: Eddie Allen - July 2019

- 1. The Latest Picard Trailer has been released: <a href="https://www.hollywoodreporter.com/video/star-trek-picard-comic-con-trailer-1226100">https://www.hollywoodreporter.com/video/star-trek-picard-comic-con-trailer-1226100</a>
- 2. Picard panel info on Picard show: <a href="https://www.wired.com/story/star-trek-picard-2019-comic-con/">https://www.wired.com/story/star-trek-picard-2019-comic-con/</a>
- 3. Short Treks is returning this fall on All Access: <a href="https://www.theverge.com/2019/7/20/20702091/star-trek-discovery-short-treks-spock-number-one-comic-con-sdcc-2019">https://www.theverge.com/2019/7/20/20702091/star-trek-discovery-short-treks-spock-number-one-comic-con-sdcc-2019</a>



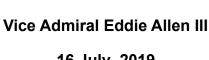
BRENT SPINER & JERI RYAN AT COMIC CON 2019 (TREKMOVIE)

- 4. Discovery Season 3
  Information: <a href="https://www.denofgeek.com/us/tv/279552/star-trek-discovery-season-3-cbs">https://www.denofgeek.com/us/tv/279552/star-trek-discovery-season-3-cbs</a>
- 5. Quinton Tarantino Trek movie update: <a href="https://www.esquire.com/">https://www.esquire.com/</a>
  <a href="entertainment/movies/a28434353/quentin-tarantino-star-trek-movie-pulp-fiction/">https://www.esquire.com/</a>
  <a href="entertainment/movies/a28434353/quentin-tarantino-star-trek-movie-pulp-fiction/">https://www.esquire.com/</a>
- 6. Season 3 of The Orville goes to Hulu: <a href="https://variety.com/2019/tv/news/the-orville-season-3-hulu-1203274526/">https://variety.com/2019/tv/news/the-orville-season-3-hulu-1203274526/</a>
- 7. Lower Decks Cast, etc from Comic Con: <a href="https://ew.com/comic-con/2019/07/20/star-trek-lower-decks-first-look-voice-cast/">https://ew.com/comic-con/2019/07/20/star-trek-lower-decks-first-look-voice-cast/</a> and
- 8. <a href="https://www.firstcomicsnews.com/star-trek-lower-decks-voice-cast-and-animated-characters-unveiled-at-san-diego-comic-con/">https://www.firstcomicsnews.com/star-trek-lower-decks-voice-cast-and-animated-characters-unveiled-at-san-diego-comic-con/</a>
- 9. CBS/Viacon merger is coming: <a href="https://variety.com/2019/biz/news/cbs-viacom-boards-wrestle-with-post-merger-management-decisions-ending-coo-role-exclusive-1203273848/">https://variety.com/2019/biz/news/cbs-viacom-boards-wrestle-with-post-merger-management-decisions-ending-coo-role-exclusive-1203273848/</a>
- 10. Heather Kadin, Michelle Yeoh, and Aldis Hodge in Discovery 3: <a href="https://trekmovie.com/2019/07/17/heather-kadin-on-how-section-31-show-and-calypso-could-tie-into-star-trek-discovery-season-3/">https://trekmovie.com/2019/07/17/heather-kadin-on-how-section-31-show-and-calypso-could-tie-into-star-trek-discovery-season-3/</a>
- 11. 2019 Hallmark Ornaments: <a href="https://www.hallmark.com/shop-star-trek/">https://www.hallmark.com/shop-star-trek/</a>
- 12. Discovery nominated for 4 Emmy's: <a href="http://trekcore.com/blog/2019/07/four-emmy-nominations-for-star-trek-discovery-season-2/">http://trekcore.com/blog/2019/07/four-emmy-nominations-for-star-trek-discovery-season-2/</a>
  (Continued on Page 10)



# Captain's Log

16 July 2019





Still have my hockey jersey photo in this article. Guess what/ Blues Win! That will never get old.

This was a wonderful month of celebrations provided by my family for the month of my birth. I really appreciate the fact that they took the time to do that. I would have added photos of the ornaments that I received as presents but I suspect they are elsewhere in this newsletter. As a matter of fact, since I help to edit it, I kind of know they are here. I received other gifts as well but they are in no way Star Trek so I have not included them. I will mention that I can now immerse myself in VR Star Wars.

There was of course the mandatory visit to have Mexican for my birthday. This is a treat that I have carried out for well over 25 years. As in recent years past I went to Dos Primos to visit with Mario, Valentino, Oscar and everyone else. I love the restaurant and their tradition of whipped cream and tequila shots. Thanks again guys for a wonderful time.

Below are photos of the three grandkids with Paw Paw. I had a wonderful visit with them in June. My son took this photo just before they all imploded. It was nap time and they were very tired. What are the odds of

getting all three facing forward and on a knee or right there and giving the appearance of happiness. Wow!

In the coming month we have guite a few activity weekends on tap.

### End Log

Aug 1-4: IC2019, Hobbs & Shaw, Original Pancake, Korean BBQ

Aug 10: Grub & Groove, Art of Racing in the Rain, Fox Pizza

Aug 11: Pracino, The Kitchen

Aug 17: Heritage Festival, Good Boys, Korean BBQ, Bernadette, Festival of the

**Little Hills** 

Aug 25: Festival of Nations, Angel has

Fallen, Overcomer, Rooster,







# XO's Log

Rear Admiral Khane Williams
28 July 2019



No activity.

**Science Log** 

Rear Admiral Khane Williams
29 June 2019



No activity.

USS HORIZON MEETINGS

4TH SATURDAY OF FACH MONTH



**Engineer's Log** 

Vice Admiral Eddie Allen III

24 July 2019



**Darkroom** 





Here are some of the top apps for 2019 Darkroom: photo editing, free, uses iOS library, easy Snapseed: photo editing, free, non-destructive ImgPlay: GIF maker, free, use your live photos Stop Motion Studio Pro: \$5 Video frame editor, cartoons Imaengine Vector with Graphic: Raster to Vectors (free and \$3) Garage Band: audio recording & mixing, tracking **Ferrite Recording Studio: Audio Tracks** Music Maker Jam: Audio Mixer, free, shake phone to mix

### Fall TV's new Science Fiction shows.

The CW will premiere Batwoman on Sundays from 7 to 8 pm. They will also have Nancy Drew (teen detective book series from the 1950's) on Wednesdays from 8 to 9 pm.

CBS will air Evil (science vs religion investigating church mysteries) on Thursdays from 9 to 10 pm

Finally ABC will air Emergence (police chief takes in child with abilities) on Tuesdays from 9 to 10









Allison Cara Tolman (mom) and Alexa Swinton (daughter) in Emergence

Kennedy mcMann as Nancy Drew

Mike Colter in Fvil

Ruby Rose as Batwoman

TREKYARDS: https:// www.voutube.com/user/ knightstalker666Upcoming

### Major Launches & Showers (No Satellite Launches listed. There are 1 to 4 of these most weeks.)

July 31: Russian Soyuz to launch Progress cargo to the ISS

Aug 9: Conjunction of moon and Jupiter

Aug 12 Moon occults Saturn.

Aug 13: Height of Perseid Meteor Shower

Aug 22: Russian Soyuz rocket to test newly modified abort system.

Sep 6: India's Chandrayaan-2 will arrive in Lunar orbit.

Sep 11: Japan will launch HTV-8 Cargo resupply to ISS.

Sep 21: SpaceX Crew Dragon Demo 2 first crewed mission to ISS.

Sep 25: Soyuz MS-15 to ISS with three new crewmwmbers.

Sep??: Beoing CST-100 Starliner Luanch on first unscrewed mission to ISS.

Oct 3: 3 astronauts return from ISS

Oct 19: Northrop will launch Cygnus NG-12 to ISS.

Oct 21-22: Orionid Meteor Shower peaks.

Nov 2: Moon Occults Saturn

Nov 3: End of Daylight Savings

Nov 11-12: Mercury transits the sun Nov 17-18 Leonid meteor shower peaks



# Disney's Smuggler's Run Ride Tips

(Coppled together from various internet sources)

Use the Play Disney Parks App In Line: Before going to Galaxy's Edge, download the Play Disney Parks app. It's a few hundred megabytes, so download it at home. Once in the park, open the Star Wars Datapad game. This unlocks a ton of activities and missions throughout the land, and it will add any credits you earn on your smuggling run to your account automatically through Bluetooth. Also, there is a specific mission that you can only accomplish while in line for Millennium Falcon: Smugglers Run. Accept the "Flight Crews Wanted" mission. This multi-step mission will give you certain tasks, like scanning crates that are sitting right by the line and asking you questions about certain things you can see. This is a good way to earn credits and keep yourself occupied while in line.

Request Your Role (Most Likely Pilot): If you are in the standby line, you may be able to request your role as they are giving out boarding credentials. Emphasis on may, as this wasn't consistent. I was able to do this on a couple of occasions, although it might depend on what Cast Member is handing out credentials and how busy the ride is. If you have your heart set on trying a role you haven't tried before, just politely ask the cast member, and don't worry if they won't let you wait extra time for pilot. All the roles are fun.

Single Rider Line: Single Rider is a great way to reduce your wait time. I found the Single Rider Line to be a walk-on when the standby line was around 30-45 minutes, so this is a great option for repeat rides. You will most likely get assigned engineer, but I've also gotten pilot and gunner before while riding single rider. The downside of single rider is that the queue is basically a boring hallway and staircase. You will hear audio of Hondo, but you miss out on all of the preshow.

Tips for Millennium Falcon Pilots

Pilot is the most involved role. The ride is "on-rails," meaning that nothing you can do will prevent the Falcon from going to its destination and back. However, it's your job to steer the ship clear of any obstacles and hit certain buttons at key moments.

Steering Tips: The Falcon steers a bit like a boat, and I found the best way to fly it is to utilize somewhat gentle steering most of the time. Subtle movements made for a steadier ride. There will be quick obstacles that call for assertive pulling, but most of the time using a steadier hand helped keep the Falcon safe.

Left Pilot Tips: You control left and right. This is probably a more demanding task than right pilot, so it's best to put the more skilled pilot in the lefthand seat. The ride takes you through wide canyons and tunnels, so generally just try to keep the Falcon towards the center of the action to avoid most obstacles. At the very beginning of the ride, there's a spire on the left that you need to avoid.

There are also a few key button presses you need to perform during the ride. These can go by really quickly if you aren't paying attention. One of the big buttons will flash at the top of your console will flash, and Hondo will give you an audio cue.

- Hit the flashing button for the boosters as you are about to fly out of Black Spire Outpost and exit Batuu.
- "LEFT PILOT, BRAKES" As you near the end of the first tunnel after your crew has harpooned the train of coaxium, get ready. Hondo will yell about hitting the brakes as you. Hit the flashing button to avoid careening into the train. This has the smallest window, maybe 2 or 3 seconds.
- Hit the flashing button for the boosters as you are flying under the crashing Star Destroyer.

Right Pilot Tips: The right pilot controls up and down. However, these controls are inverted, so pushing down on the stick makes the Falcon go up, and vice-versa. If you've ever played a flight simulator game, you'll have no trouble, but this can take a little getting used to for new pilots. Right pilot presses the button to take off, so just be ready to press the flashing button after you've taken your seat and buckled up.

Getting out of Batuu can be one of the trickiest sections for the right pilot. There is a large spaceship right after you take off. Every ride I've taken has crashed into this ship. Push up to fly under it, and then pull down to fly above all the rocks in Black Spire Outpost for the easiest path. It's possible to fly under the rocks if you want more of a challenge.

Right pilot gets to "punch it" to lightspeed, which is something every Star Wars fan should experience. You do this twice during the ride, as you are exiting Batuu and as you are exiting Corellia. It's pretty obvious when to do it, as Hondo will tell you when and the rightmost lever will light up green.



# Flight Log

Captain Rhonda Allen

21 JULY 2019











#### THERE BE ORNAMENTS HERE CAPTAIN!!

It's that time of year again and I truly enjoy the wonder and surprise that Eddie has when he gets his ornaments from Hallmark. Unfortunately, he has often looked at the book and is aware of what is coming. I do not always purchase the ornaments that he expects. I work in my surprises as I can. This year the Cardinal's crossed bats ornament and the Blues Stanley Cup ornament were his surprises.

But, guess what, there is more to come. He has more surprises in the fall.

This year his tree will be the center piece of the decorations. Come on by and help him enjoy it.











### Disney's Smuggler's Run Ride Tips (Cont'd Page 7)

Tips for Both Pilots: Right after you capture the first container of coaxium, you'll be chasing a second train for another container. Capturing this container can be tricky. You will want to fly directly behind the train. There are glowing white rings in the tunnel for this second train chase: just fly between these rings.

Also, it helps your gunners out if you position yourself behind TIE fighters so they can easily shoot them down.

**Tips for Millennium Falcon Gunners** 

The first thing you should note is that there are two modes for gunners: Automatic and Manual. The default mode is automatic, where the ship does the aiming for you. You just need to press the button to fire. This mode is easier and a great option for kids. However, it will earn you less credits.

In manual mode, you have three buttons. Press the top button to shoot high, the middle button to shoot in the middle of the screen, and the bottom button to shoot low. While these buttons are to your side, it's easy to just lay your middle three fingers on the buttons while you ride so you never have to look away from the screen. You can select which mode you want on the screen directly next to your seat. Once the Falcon has taken off, your gunning buttons will light up in Batuu. There are some red explosive barrels you can fire at in the rocks in the Batuu section, but I don't think this affects your score. It's almost like the target practice section of Toy Story Mania.

You can press your gunning button once to shoot once, or just hold down your button for a continuous stream of laser fire. You will not run out of ammo. However, if you want a high score, be strategic with when you press your buttons. Your score is based on your accuracy, so just constantly firing will lower your score. Your main goal is to shoot down TIE fighters, so try to only shoot when you see a TIE on screen or when otherwise instructed.

The other times you should shoot are after the train cars have been harpooned. You will be instructed to shoot the cars free. This is a good time to just hold down your firing button, as the train is an easy target. The final thing you should note is that you have a missile button that you will need to press toward the end of the ride, right after the gunship arrives and Hondo says "Ah yes, a distraction." There will be a large orange button just in front of your firing buttons. Just be prepared to press that at the right time.

Tips for Millennium Falcon Engineers

Your role as engineer is to fix anything that breaks in the Falcon. While this role has been unfairly derided as the worst position, engineer can be a ton of fun, and there are some cool effects that only the engineer experiences. Basically, your job is to press any flashing buttons or levers. You'll get your first taste of this in the docking bay, as Hondo tells you to turn on the ship. After that, your button presses will be in response to the Falcon taking damage.

Usually, you'll have 2-5 buttons to press or levers to switch. However, all of the buttons are on the wall, 90 degrees to your left or right. Don't just stare at these buttons the whole ride. You can watch the action without paying attention to your buttons for most of the ride, because it will be really obvious once something needs your attention. You will hear a loud sound effect, feel a gust of wind, and see blinking lights in your periphery. At that point, try to press all the buttons as quickly as you can. For what I can tell, you are judged on speed more than accuracy, so I don't think it hurts just to "bear paw" at the panel of lights.

Your other job as engineer is to fire the harpoons on the train. This happens twice during the ride as your ship approaches the train. A large orange button will light up when you can do this. During the first time, just press the button as soon as it lights up.

During the second train chase, hit the button as soon as you are lined up behind the Falcon, and then press the button as fast as you can to reel in the traincar. It took me a few rides to realize that you needed to do this. You'll see orange pulses of energy on the harpoon line as you press the button. You will earn extra credits for reeling.

How do you unlock the Asteroid Scene?

After you jump to lightspeed for the second time, there is an optional sequence where your hyperdrive fails and you find yourself in the midst of an asteroid field outside of Batuu's atmosphere. This scene is really cool, but sometimes the ride skips past it. I've read several accounts that you can unlock this scene based on your team's performance, but my personal experience has been mixed. I've had good runs where the asteroid scene is skipped and good runs where we are right in the middle of the asteroid field. I've also had bad runs where the same is true. From the best that I can tell, the asteroid scene is a way for the ride to vamp and add a short sequence in case you need some extra time to "catch up" to the simulator in front of you. My best guess is that if you perform a lot of the actions really quickly (i.e. get the train car detached, punch it to light speed, hit the boosters), you might have those extra 15-30 seconds available for the asteroid scene. But as far as I can tell, there's no way to ensure that this happens.

# Top Trek Talk

# Continued



- 1. David Ajala joins Discovery: <a href="https://www.startrek.com/news/david-ajala-joins-discovery-book-anson-mount-short-treks-rebecca-romijn-sdcc-hall-h">https://www.startrek.com/news/david-ajala-joins-discovery-book-anson-mount-short-treks-rebecca-romijn-sdcc-hall-h</a>
- 2. Discovery nominated for 5 Saturn Awards: <a href="https://comicbook.com/startrek/2019/07/16/star-trek-discovery-saturn-awards-nominations-2019/">https://comicbook.com/startrek/2019/07/16/star-trek-discovery-saturn-awards-nominations-2019/</a>
- 3. Levar Burton and the new Picard series? <a href="https://www.cnn.com/2019/07/12/entertainment/levar-burton---picard/index.html">https://www.cnn.com/2019/07/12/entertainment/levar-burton---picard/index.html</a>
- 4. ComicCon SD2019 Live Stream: <a href="https://www.syfy.com/syfylivefromcomiccon/videos">https://www.syfy.com/syfylivefromcomiccon/videos</a>

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VINES SEAS

- 5. Comic Con Trek Activities and calendar: <a href="https://trekmovie.com/2019/07/12/star-trek-related-events-at-san-diego-comic-con-2019-a-guide/">https://trekmovie.com/2019-a-guide/</a>
- 6. Discovery Season 2 sound track release: <a href="https://comicbook.com/startrek/2019/07/06/star-trek-discovery-season-2-soundtrack/">https://comicbook.com/startrek/2019/07/06/star-trek-discovery-season-2-soundtrack/</a>
- 7. Hanelle Culpepper to direct first Picard episode setting history: <a href="https://www.startrek.com/news?type=All&page=4">https://www.startrek.com/news?type=All&page=4</a>
- 8. Five novels will be available from Gallery Books/Simon and Schuster through the rest of 2019
- a. Star Trek Discovery: The Enterprise War by John Jackson Miller
  - b. TOS: The Antares Maelstrom by Greg Cox
  - c. TOS: Star Trek: The Motion Picture by Gene Roddenberry
  - d. TNG: Collateral Damage by David Mack
  - e. Star Trek: Discovery: Dead Endless by Dave Galanter

The Official Star Trek Convention, (July 31 – August 4) The Rio Suites and Resort in Las Vegas, Nevada. In attendance at The Official Star Trek Convention will be Vaughn Armstrong, Rene Auberjonois, Erick Avari, Corbin Bernsen, Casey Biggs, John Billingsley, Jayne Brooke, Mary Chieffo, Bobby Clark, Jeffrey Combs, Denise Crosby, Robin Curtis, Olivia d'Abo, James Darren, Roxann Dawson, Nicole de Boer, John de Lancie, Chris Doohan, Michael Dorn, Doug Drexler, Aron Eisenberg, Terry Farrell, Louise Fletcher, James Frain, Jonathan Frakes, Spencer Garrett, Gary Graham, Gerrit Graham, Max Grodenchik, Molly Hagan, Richard Herd, J.G. Hertzler, Clint Howard, Dominic Keating, Jacqueline Kim, Walter Koenig, Shazad Latif, Nancy Kovack, Michelle Krusiec, Clyde Kusatsu, Chase Masterson, Carolyn McCormick, Gates McFadden, Stephen McHattie, Robert Duncan McNeill, Kenneth Mitchell, Anthony Montgomery, Anson Mount, Kate Mulgrew, Marcus Nash, Nichelle Nichols, Natalia Nogulich, Denise Okuda, Mike Okuda, Robert O'Reilly, Ethan Peck, Ethan Phillips, Robert Picardo, Suzie Plakson, Andrew Robinson, Rod Roddenberry, Tim Russ, Rekha Sharma, William Shatner, Armin Shimerman, Alexander Siddig, Brent Spiner, Rick Sternbach, Connor Trinneer, Nana Visitor, Garrett Wang and Michael Westmore.



**MSR REPORT: USS Horizon** 

REGION: 12

**REPORT FOR: Jun, 2019 DATE SUBMITTED** : 07/04/2019

SUBMITTED BY : VADM Edward Allen III **LAST MEETING DATE: 06/22/2019** 

On The Horizon (at URL), LAST PUBLISHED: 06/15/2019

#### **ACTIVITIES:**

#### **SOCIAL ACTIVITIES**

June 2, 2019	B Members gamed playing "Apex Legends" at a member's home in Fairview Hts, IL	
June 2, 2019	5 Members attended a brunch at Black Bear Diner in St Charles, MO	
June 2, 2019	6 Members attended the movie"Godzilla: King of Monsters" at Streets of St Charles in St Charles, MO	
June 2, 2019	6 Members attended a dinner at New China & then a member's home in O Fallon, MO	
June 3, 2019	? Members played "Dungeons & Dragons " at Fantasy Books & Games in Fairview Hts, IL	
June 4, 2019	Members attended a the movie "Rocketman" at Streets of St Charles in St Charles, MO	
June 4, 2019	▸ Members attended a dinner at Dewey's Pizza in St Charles, MO	
June 4, 2019	B Members attended the movie "The Intruder" at Streets of St Charles in St Charles, MO	
June 5, 2019	B Members attended a CO's Meal at Wendy's in Bridgeton, MO	
June 6, 2019	Ⅰ Members attended a "Stanley Cup Watch Party" at a member's home in O Fallon, MO	
June 8, 2019	Members attended a brunch at First Watch in St Peters, MO	
June 8, 2019	B Members attended a "Pool Party" at a member's home in Ashland, MO	
June 8, 2019	B Members attended a dinner at 44 Canteen in Columbia, MO	
June 9, 2019	₿ Members attended a Brunch at CafÅ© Berlin in Columbia, MO	
June 9, 2019	B Members attended an away mission as a "Play: Beauty & the Beast" at Pride Theater in Columbia, MO	
June 9, 2019	Members had cocktails at Tropical Liquors in Columbia, MO	
June 9, 2019	B Members attended a "Soap Box Derby" street side on Broadway in Columbia, MO	
June 9, 2019	Members attended a dinner at the Chicken Coop & a member's home in St Peters, MO	
June 9, 2019	Members attended a "Stanley Cup Watch Party" at a member's home in O Fallon, MO	
June 10, 2019	Members played "Dungeons & Dragons" at Fantasy Books & Games in Fairview Hts, IL	
June 12, 2019	Members attended a "Stanley Cup Watch Party" at a member's home in O Fallon, MO	
June 13, 2019	B Members attended a party at Dos Primos in O Fallon, MO	
June 15, 2019	Members attended the movie "John Wick: Chapter 3" at Streets of St Charles in St Charles, MO	
June 15, 2019	Members attended a dinner at PF Changs in St Charles, MO	
June 16, 2019	Members attended a brunch at a member's home in O Fallon, MO	
June 16, 2019	Members attended the movie "Men in Black: International" at Streets of St Charles in St Charles, MO	
June 16, 2019	Members attended a lunch at Mission Taco in St Charles, MO	
June 16, 2019	Members attended the movie "Shaft" at Streets of St Charles in St Charles, MO	
June 16, 2019	Members played "Dungeons & Dragons" at Fantasy Books & Games in Fairview Hts, IL	
June 17, 2019	Members gamed playing "Call of Duty" at a member's home in Fairview Hts, IL	
June 21, 2019	Members attended a CO's Meal at a member's home in O Fallon, MO	
June 22, 2019	Members attended a brunch at 44 Canteen in Columbia, MO	
June 22, 2019	10 Members attended a lunch at Flat Branch Pub in Columbia, MO	
June 22, 2019	5 Members viewed the movie "Dark Phoenix" at Regal Theaters in Columbia in Columbia, MO	
June 22, 2019	5 Members attended a dinner at Freddie's in Columbia, MO	
June 23, 2019	Members played "Dungeons & Dragons " at Fantasy Books & Games in Fairview Hts, IL	
June 24, 2019	Members gamed playing "Call of Duty" at a member's home in Fairview Hts, IL	
June 27, 2019	B Members attended a lunch at McDonalds in St Louis, MO	

#### **CHARITABLE ACTIVITIES**

OCP (Dollars) Month	ly = 31,209.92	Annual =	191,108.56	38 Members contributed
Box Tops (Éach)Month	ly = 34 Annu	al = 216	8	Members contributed
Stampede (Stamps)	Monthly = 22	Annual =	187	5 Members contributed
Aluminum Cans (Cans)	Monthly =	11 Annua	al = 92	4 Members contributed
Cash Donations (Dollar	rs) Monthly =	32.20 Annua	al = 127.15	5 1 Members contributed
Recycling (Pounds)	Monthly = $731$	Annual =	6009	9 Members contributed
Service (Minutes)	Monthly = $15,34$	8Annual =	89,135	19 Members contributed
Ecology (Minutes)	Monthly = $1260$	Annual =	9,285	8 Members contributed
Campbell's Labels (Each)	Monthly = 120	Annual =	757	9 Members contributed
Ronald McDonald Hse	(Tabs, each) Mont	hly = 11	Annual =	87 4 Members contributed

COMMENTS: 51 of our 90 members were active this month for 56% I Wonder Why... There are Star Wars "T" shirts for hockey teams and baseball teams, etc, but there are no Star Trek "T's" for them.



# **Medical Log**

Lt Cmdr MySha Allen

20 July 2019

Our phones are getting smarter. They are also more able to help us every day. I have an iPhone and this is the medical equipment that is available for my phone. While I have never used any of these items this is an introduction to them and their uses.



#### Dario Glucose attachment:

**Dario Glucose Monitor Facts Dario Video** 

### AliveCor's ECG for iPhone:

AliveCor Video





### Withings Blood Pressure Monitor:

Withings Facts
Withings Video

#### **ECEB Phone Oximeter:**

**ECEB Facts ECEB Video** 



## Disney's Smuggler's Run Ride Tips (Cont'd from Pg 9)

#### The Most Important Tip

Have fun! Flying the Millennium Falcon can be a chaotic adventure, as it should be. There will be times where your pilot crashes into a wall or your engineer doesn't repair something in time. Take this all in good fun. I've been lucky to fly with many crews who took the whole thing in the right spirit, excitedly whooping when we jump to lightspeed or saying

"look out!" as an asteroid hurdles toward the ship. While it's satisfying to earn more credits, don't yell at your other crew members if they aren't "doing their job." (Maybe send them this article instead). I've heard several other guests saying that they went on the ride and one person was barking orders at the rest of the crew and getting upset when they weren't maximizing their score. It's not a real spaceship, and these aren't real credits. It's a game that can be just as much fun when you do poorly as when you fly smoothly. If you see someone completely confused, politely tell them what they should do. Just have fun and have a good attitude, and your flight crew will appreciate having you on board.





# **Photo Gallery**





**BLUES STANLEY "CUP" GALLERY** 

STAR WARS DATE CALENDAR

# **Meeting Minutes**

**July 2019** 

July 27: Our list for IC2019 is now: Eddie, Rhonda, Jeff Jr, Araina, Linda, Khane, David, & Tony. Possibles include: Reggie, Edward, Kate, Wiley and Edyn.

July 24: The final mission is looking for member's photos from the final missions starting in 2006.

July 24: A Saturday only pass has been added to IC2019

July 23: Starfleet Ops Positions open: CHIEF OF SHAKEDOWN OPERATIONS; VICE CHIEF OF CORRESPONDENCE OPERATIONS. Use form <a href="https://goo.gl/forms/5YlgtmoRp7KhGOzs1">https://goo.gl/forms/5YlgtmoRp7KhGOzs1</a> and send to <a href="mailto:hr@sfi.org">mailto:hr@sfi.org</a>

July 23: Supporting memberships are available for \$15 for IC at: http://ic.sfi.org/

July 23: There will maybe be a burger bar on Saturday at IC, free for all.

- Tangle of Mixed Greens with Two Dressings
- Roasted Yukon Potato Salad with Green Onions, Eggs & Chipotle Ranch Dressing, Fresh Fruit Salad
- Hamburgers (Turkey and Boca Burgers available on request)
- Grilled Boneless Chicken Breast
- Baked Beans, Corn on the Cob, Steak Fries and Kaiser Rolls
- Sliced Tomatoes, Market Basket of Local Lettuce, Selection of sliced Cheeses, Bermuda Onions and Kosher Style Pickles
- Apple Pie & Pecan Pie

July 23: Region 12 is in 5<sup>th</sup> place with 465 members. Fleet has 5299 members. The USS Horizon has 90 members. July 19: SF Academy positions available. Apply at <a href="https://goo.gl/forms/5YlqtmoRp7KhGOzs1">https://goo.gl/forms/5YlqtmoRp7KhGOzs1</a>: DIRECTOR, COLLEGE OF SPECIAL OPERATIONS FLIGHT and COLLEGE DIRECTORS AND ASSISTANTS (DIRECTOR, COLLEGE OF ENGINEERING; DIRECTOR, COLLEGE OF STARSHIP DESIGN; DIRECTOR, BAJORAN ORIENTATION COLLEGE; ASSISTANT DIRECTORS (Multiple Openings, contact the SFA Academic Coordinator at <a href="mailto:jazdansfa@gmail.com">jazdansfa@gmail.com</a> for more information); DEAN, INSTITUTE OF ALIEN STUDIES; ASSISTANT DEAN, INSTITUTE OF INTERNATIONAL STUDIES; ASSISTANT DEAN, INSTITUTE OF ALTERNATIVE MEDICINE

July 16: CQ 199 has been posted.

July 16: Nomination phase of election is over.

Steven Parmley received 20 – this exceeds the number of nominations to qualify as a candidate for CS for the 2019 Election.

Emmett Plant received 2 - not enough to qualify as a candidate for CS for the 2019 Election.

Denise Rush received 32 – this exceeds the number of nominations to qualify as a candidate for CS for the 2019 Election.

Dan Toole received 1 – As the current CS he is not allowed to serve as CS during the 2020-2022 term. July 5: College Scholarship contest deadline is July 6<sup>th</sup> (applications available at: <a href="http://sfi.org/Backup/scholarships/">http://sfi.org/Backup/scholarships/</a>) send application to: <a href="mailto:scholarships@sfi.org">scholarships@sfi.org</a>

June 29: Jeff Franciski of the USS Indiana is the Academy Student of the Month.

# **Star Wars News**



# PODS & BLOGS OF INTEREST (There are others but these are my best)

REBEL FORCE RADIO: <a href="https://player.fm/series/rebel-force-radio-star-wars-podcast">https://player.fm/series/rebel-force-radio-star-wars-podcast</a> (NEWS & INTERVIEWS)

FULL OF SITH: <a href="https://player.fm/series/full-of-sith-star-wars-news-discussions-and-interviews-30977">https://player.fm/series/full-of-sith-star-wars-news-discussions-and-interviews-30977</a> (PHILOSOPHY & NEWS)

STEELE WARS: <a href="https://player.fm/series/steele-wars-star-wars-podcast-2151292">https://player.fm/series/steele-wars-star-wars-podcast-2151292</a> (Star Wars & Comedy)

STAR WARS REPORT: <a href="https://player.fm/series/star-wars-report-podcast">https://player.fm/series/star-wars-report-podcast</a> (Projects & News)

FORCECAST NETWORK: <a href="https://player.fm/series/forcecast-network-star-wars-news-and-commentary-all-shows">https://player.fm/series/forcecast-network-star-wars-news-and-commentary-all-shows</a> (News & Commentary)

UNDERWORLD: <a href="https://player.fm/series/the-star-wars-underworld-podcast">https://player.fm/series/the-star-wars-underworld-podcast</a> (News & Rumors)

JEDI JOURNALS: <a href="https://player.fm/series/jedi-journals-star-wars-literature-podcast">https://player.fm/series/jedi-journals-star-wars-literature-podcast</a> (Literature)

COLLIDER JEDI COUNCIL: <a href="https://www.youtube.com/playlist?">https://www.youtube.com/playlist?</a> <a href="list=PLayt6616IBcnqEWU6U0D8I95SUiqVU3DR">list=PLayt6616IBcnqEWU6U0D8I95SUiqVU3DR</a> (Weekly News)

STAR WARS SHOW: <a href="https://www.youtube.com/playlist?list=PL148kCvXk8pBjG-JOhlIU6rWzLyA2O2an">https://www.youtube.com/playlist?list=PL148kCvXk8pBjG-JOhlIU6rWzLyA2O2an</a> (News & Guests)

RESISTANCE RADIO: http://resistanceradio.net (News & Underworld)

REBELS: <a href="http://rebelcels.com">http://rebelcels.com</a> (Rebels News)

# RITERS. R SC FUCKS THAS NEWS. PROCEST VINES SEASON ADD SOURCE 野田田 N. SC FUCKE THES

100

MOCAUT

VINES SEASON

# Trek Talk

PODS & BLOGS of INTEREST (There are others but these are my best)

(Instead of posting each entry I have decided it is better to post the location of blogs and news services that I peruse. You be your own judge of the content.

HYPERCHANNEL: <a href="http://www.trek.fm/hyperchannel-home/">http://www.trek.fm/hyperchannel-home/</a> (NEWS and STUFF)

SHUTTLEPOD: <a href="https://trekmovie.com/category/shuttle-pod/">https://trekmovie.com/category/shuttle-pod/</a> (TREK NEWS)

WEEK IN TREK: <a href="https://player.fm/series/this-week-in-trek-a-star-trek-podcast">https://player.fm/series/this-week-in-trek-a-star-trek-podcast</a> (Weekly News & Discovery)

602 CLUB: <a href="http://www.trek.fm/the-602-club-home">http://www.trek.fm/the-602-club-home</a> (Non Trek Sci Fi by Trekkers)

LITERARY TREKS: <a href="http://www.trek.fm/literary-treks-home">http://www.trek.fm/literary-treks-home</a> (Literature Critique')

PRIMITIVE CULTURE: <a href="http://www.trek.fm/primitive-culture-home">http://www.trek.fm/primitive-culture-home</a> (Compare Trek to the World)

META TREKS: <a href="http://www.trek.fm/meta-treks-home">http://www.trek.fm/meta-treks-home</a> (Philosophy of Trek Things)

STANDARD ORBIT: <a href="http://www.trek.fm/standard-orbit-home">http://www.trek.fm/standard-orbit-home</a> (TOS & REBOOT Themed Discussions)

EARL GREY: <a href="http://www.trek.fm/earl-grey-home">http://www.trek.fm/earl-grey-home</a> (Next Gen Themed Discussions)

THE ORB: <a href="http://www.trek.fm/the-orb-home">http://www.trek.fm/the-orb-home</a> (DS9 Themed Discussions)

TO THE JOURNEY: <a href="http://www.trek.fm/to-the-journey-home">http://www.trek.fm/to-the-journey-home</a> (Voyager Themed Discussions)

WARP FIVE: <a href="http://www.trek.fm/warp-five-home">http://www.trek.fm/warp-five-home</a> (ENTERPRISE Themed Discussions)

THE EDGE: <a href="http://www.trek.fm/the-edge-home/">http://www.trek.fm/the-edge-home/</a> (DISCOVERY Themed Discussions)

PRIORITY ONE: <a href="http://priorityonepodcast.com/category/productions/p1podcast/">http://priorityonepodcast.com/category/productions/p1podcast/</a> (DISCOVERY and other discussions.)

**CONTINUING MISSION:** <a href="http://www.trek.fm/continuing-mission-home">http://www.trek.fm/continuing-mission-home</a> (INDEPENDENT media themed discussions)

STAR WAR: http://www.trek.fm/starwars (TREK fans on STAR WARS discussions)

**ROUNDTABLE:** http://www.trek.fm/patrons-roundtable (GENERAL TREK discussions)

IMPROVISED TREK: <a href="https://player.fm/series/improvised-star-trek">https://player.fm/series/improvised-star-trek</a> (Comedy Trek Episodes)

# **Horizon Tales**



The Admiral had a seat next to the Captain's chair and relaxed. There was actually nothing going on and she would be beaming down to the surface soon. Her thoughts returned to the problem at hand. If Admiral Allen would not be available for the conference, then she would need to fill in for him. This was not what she had planned for her trip. The family visits as well as her meal at the very posh Seoul Garden might have to raincheck. Hell of a thing...

Meanwhile in Engineering, Commander Forth was also planning a trip to the surface. His trip allowed the opportunity to visit with his family. He had looked forward to his trip, but the repairs were about to scuttle them.

Over the comm, he received, "Commander Forth, please join me at your leisure," from Admiral Allen.

"Aye sir," he replied and then, "Where are you currently located?"

"Meet me at my quarters, Commander."

"Aye sir."

The admiral had not contacted him before and now his curiosity was up.

"Commander the repairs on the forward shields are complete." Chief Jeffs reported.

"Thank you chief. I believe you will have to take charge of the repairs until I get back or Lt. Franks returns from the mess."

"Yes, sir." Jeffs responded.

With that, Forth left Engineering in route to the Admiral's quarters. Upon arrival he received permission to enter and was directed to a seat. Out of protocol he continued to stand at parade rest.

"I need you to help get me to the surface, Commander." The admiral requested.

"I don't understand, sir?

The admiral smiled and said, "I don't think the doctor wants me off of the ship. I actually left sickbay while it was unattended and came here. I have several meetings that I need to get to, and I also have a conference to attend. It took a lot of effort to get to my quarters. They can fix the ribs and kill the damn pain, but my body can still feel the repair points. I believe I'll be sore for about 48 hours. That was my expected stay in sickbay. I need to leave the ship with your party from Engineering. They won't be looking for me there. Now, do you understand the request?"

"Yes, admiral." Forth replied, and then, "Can you make your way to Engineering or would you require some help sir?"

"If you are seen helping through the corridors of the ship, then word will get back to the doctor rather quickly, don't you think?

"Yes, admiral, I believe you are right. On the other hand, an admiral limping around will also get noticed."

The admiral smiled and said, "That is why I have a plan. It is less obvious, if I take back routes, cargo lifts and stop walking a appear to be in contemplation whenever someone else comes along."

"In that case meet the Engineering contingent in cargo bay 2, Admiral." Commander Forth suggested. "Shall we say about 2300."

"I'll be there." The admiral replied.

Commander Forth exited the cabin and headed back to Engineering. This would work out well. He was pretty much assured his trip would go on as planned.

About fifteen minutes later while in transit, the admiral went around a corner on Deck 8 only to find the doctor standing in front of him.

"I believe you were to remain in sickbay for another forty-eight hours, admiral," doctor My said.



# Engineer's Engineer's Black Market Store

Vice Admiral Eddie Allen III

**July 2019** 

### **Tee Public Shirts**







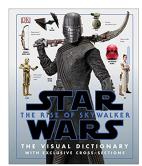


NILDE CONCETTECC



Chewbacca Bowblaster





**Star Trek Wines** 







Etsy Stormtrooper Toilet Paper Holder

**Amazon Books** 

# Disney's Smuggler's Run Ride Tips (Cont'd from Pg 12)

The Pilot - Right

This is probably the most coveted job of the six. However, unlike the other positions, this one also has a position kind of cooler than the others. The pilot on the right side of the ship gets to push the lever that takes you into hyperspace and when you go into hyperspace you get that really cool crazy tunnel effect going around the cockpit. You cause that. So if you should get the pilot card, when you line up make sure you stand on the right hand side if you want to push that lever and activate hyperspace. I figure if you're reading this article, you do.

Pilot right steers the ship up and down. This is done by pushing two buttons on the console of the cockpit's dash. In fact, most everything is button based.

I also kept seeing arrows for pilot right to go up or down when I was pilot left which was distracting and weird. I'm guessing if pilot right pilots right, you won't see those?

The special feature of this job is getting to pull the hyperspace lever The Pilot Left

Pilot left steers the ship sideways or left and right. You also get to activate the sublight engines boosters which help you clear exploding Star Destroyers and things your crew blows up when you need that extra boost. Failing on this job screws everything up. It can actually be harder than you would think. If pilot right isn't high enough you may not be able to get the ship far enough to clear a pillar or piece of falling debris. By the same measure if pilot left doesn't have things centered and stable pilot right will pilot wrong and your crew is going to be doomed. Me and Steele were easily the two worst pilots the Falcon has ever experienced but we more than made up for that as gunners.

**Continued on Page 18** 

# Disney's Smuggler's Run Ride Tips (Cont'd from Pg 17)

The special feature of this job is getting to activate the boosters.

The Gunner

The left and right gunners are pretty much exactly the same. However, one side has a red laser and the other side has a blue laser. The difference is to help you know which laser is yours and which is your partner's.

You are able to choose "manual" or "automatic" targeting at the start of the mission. My sense was that automatic targeting cares more about when you fire the laser than if you chose to shoot towards the upper, middle, or lower sections of the Falcon's view. They suggest on your first flight that you use auto targeting. But that's for cowards if you ask me. That said, you fire the lasers with buttons on the cockpit wall to your right or your left.

First time flyers are going to have the impulse to just "button mash" the panel on their left or right. However, accuracy matters and affects your overall score. So it makes sense to time your blasts accordingly regardless if you're using auto or manual targeting.

The gunners also have a special feature which is to shoot a proton torpedo at a critical moment in the mission.

The manual targeting will earn you bigger rewards and actually adds a little bit of challenge to the entire thing. You essentially have three buttons on your panel and one shoots high, one shoots mid, and one shoots lower. It really doesn't require that you look at the panel at all once you realize that. On my first flight I was annoyed with the placement of the firing mechanisms but on my second flight I realized it didn't really affect very much and it was fun.

In case anyone is wondering, I shot down one more TIE Fighter than my buddy. But it only takes one TIE Fighter to wipe out a village on Jakku and end countless lives. I'm sort of a hero really. Inspiring my friend to do more for the Resistance is really what gets me out of bed everyday. In all seriousness, the gunner is maybe the most fun but not as intense as the being a pilot. Shooting the trains was a lot like doing the bonus level on Galaga and I enjoyed proving I'm still faster than the Turbo button on a NES Max controller after all these years.

The Engineer

This one is maybe the most questionable of the gigs on the Falcon. On one flight, I went "Solo" with no friends and got placed with a group of strangers. That group had people that had been testers for the ride for six months or so I heard one of them say. We basically had a flawless flight and I was the engineer. So when we took on damage, which was rarely on that flight, a light would flash and I'd tap it. When we freed the coaxium cargo from the train, I hit the big flashing button and shot the two cable to rip it off for the Resistance and Hondo. Pretty easy and it was fun watching someone pilot the Falcon with the finesse of a Han Solo type.

However, the other time I was the engineer was kind of lame. The pilots weren't that good and the gunners weren't very enthusiastic. So I had a lot of buttons to push. But I felt like I was playing a lame random game of Simon and missing the flight and the experience itself.

So you can see why I'm a bit mixed on this position. You either have too much to do and you can't see the screen or you have nothing to do while you passively watch the flight.

I feel like this job was made for small children or adults that aren't gamers or luddites. But because the jobs are randomly dispersed, if you don't have a full group with you and your crew is say three groups of two, you're just going to end up getting what they give you and it can be kind of lame compared to the other positions.

The special feature of the engineer class is shooting the two cables to steal the loot during the

mission. If the engineer messes up you might end up only getting one coaxium for instance instead of two. I don't hate the engineer position but the disparity of fun between it and the other two classes is pretty immense.



CONTROL AREA OF THE FALCON





# Mid America Convention List - July 2019 Update

### **July 2019**

26-28 Washington DC Otakon

https://www.otakon.com

27-28 Frederick, MD StarQuest <a href="https://www.starquestconvention.com">https://www.starquestconvention.com</a> (Wang, Picardo, Blair)

31-4 Las Vegas, NV (ALMOST EVERYONE) Star Trek Las Vegas https://www.creationent.com/calendar.htm#stlv

### August 2019

1-4 Indianapolis, IN Gen Con

http://www.gencon.com

2-4 St Louis, MO STARFLEET IC2019

https://starfleetidic2019.com

3-4 Overland Park, KS Brickworld KC

https://brickworld.com/brickworld-kansas-city/

22-25 Chicago, IL Wizard World

https://wizardworld.com/comiccon/chicago
30-1 Indianapolis, IN Indiana Comic-Con

https://indianacomiccon.com 30-1 Minneapolis, MN

### September 2019

6-8 Springfield, MO Mooncity Con

http://www.mooncitycon.com

6-8 Tulsa, OK Wizard World

https://wizardworld.com/comiccon/tulsa

7-8 Little Rock, AR Arkansas Comic Con

https://arkansascomiccon.com/guests/ (Crosby)

14 Stillwater, OK LexiCon

http://library.stillwater.org/lexicon.php

21-22 Topeka, KS TopCon

http://www.topcon.us

#### October 2019

4-6 Collinsville, IL Archon 43

http://www.archonstl.org

4-6 Oklahoma City, OK TokenCon Gaming

https://tabletop.events/conventions/tokencon-2019

11-13 Collinsville, IL Anime Senpai

https://www.animesenpai.org

11-13 Bloomington, IL FlatCon Gaming

http://flatcon.com

11-13 Rosemont, IL Ace Comic Con Midwest

https://www.acecomiccon.com/midwest-2019

# Mid America Convention List – July 2019 (Continued)



#### October 2019

11-13 OnLine Con+2

http://conplus.live

18-20 Baltimore, MD Comic-Con

http://baltimorecomiccon.com

19 Peoria, IL QuadCon

https://quadcitycon.com

19-20 Memphis, TN Memphis Comic Expo

http://www.memphiscomicexpo.com

25-27 Des Moines, IA Cardboard Caucus

http://cardboardcaucus.com

### November 2019

1-3 Cedar Rapids, IA ICON 44

https://iowa-icon.com

2-3 La Plata, MD VikingsCon

https://vikingscon.com

8-10 Minneapolis, MN GalaxyCon

https://minneapolis.galaxycon.com (Frakes, Shatner, Koenig, Nichols)

11-13 OnLine Con+2

http://conplus.live

11-14 Kansas City, MO Midwest GameFest

https://www.midwestgamefest.org

17 Rockford, IL QuadCon

https://quadcitycon.com

29-1 Lombard, IL Chicago Tardis

http://www.chicagotardis.com

#### December 2019

14 Ocean City, MD Comic Con

http://www.oceancitycomiccon.com

20-22 Rosemont, IL Con+Alt+Delete

https://conaltdelete.com

#### January 2020

3-5 Rosemont, IL ConvoCon

https://www.conversationcon.com

25 Chicago, IL UChi-Con

https://www.facebook.com/events/ida-noyes-hall-at-the-university-of-chicago/uchi-

con-2019/282524962400507/

